play safe! be safe!

An award winning fire safety education program created especially for children ages 3-5.

Why Fire Safety education? Children's fire play is the leading cause of fire-related deaths in children under 5.

Don't miss this opportunity to help families in your community be safe!

The State Fire Marshal will host a videoconference workshop of *play safe! be safe!*Broadcast from Florian Hall in Augusta to Portland, Bangor and Presque Isle.

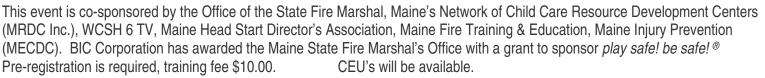
September 20, 2006

9:30-12:30: For teachers, fire & life safety educators, child safety advocates, and direct care providers. Each participant receives the award-winning *play safe!* be safe! Fire safety education kit in English & Spanish. (Kit Value \$50). Bonus: Carol Dean's new book "Children Are No Match For Fire" 1:30-3:00 for trainers (who must also attend the 9:30 sessions). Trainers receive additional *play safe!* be

1:30-3:00 for trainers (who must also attend the 9:30 sessions). Trainers receive additional *play safe! be safe!* [®] kits for distribution, training slides, notes and resource list with the commitment to deliver additional training.

Workshop Outline:

- The frequency of children's fire play and fire setting
- The preschool child's understanding of fire
- Teaching preschool children safety skills
- Specific fire prevention skills for preschool children
- Involving families in fire safety
- The evaluation of the program



FMI contact Richard.e.taylor@maine.gov Richard Taylor 626-3873 or Charlotte Hayes 626-3875

Cut and mail bottom portion of this form with fee.

play safe! be safe!® □ 9:30-12:30 session □ a.m session and Train the Trainer

Name: Organization:

Address: □ Title:
□ Day Phone #:

County: □ E-Mail:
□ Augusta, Central Maine Commerce Center, Florian Hall □ Portland, DHHS Building

 \Box Presque Isle, Aroostook CAP \Box Bangor, St. Joseph's Health Care Park Mail this registration form with fee before August 25^{th} to:

Maine Fire Marshal, Department of Public Safety

52 State House Station Augusta, Maine 04333